

---

# FF.SS.: THE FAST FIBER SIMULATOR SOFTWARE

D. PILORI, M. CANTONO, A. CARENA AND V. CURRI

DEPT. OF ELECTRONICS AND TELECOMMUNICATIONS (DET), POLITECNICO DI TORINO, 10129  
TORINO (ITALY)

---

[DARIO.PILORI@POLITO.IT](mailto:DARIO.PILORI@POLITO.IT)

# INTRODUCTION

- To design/manage a network, it is **crucial** to predict the performance of a single optical link
  
- *What about the GN-model?*

# LIMITATIONS OF GN-MODEL

- The GN-model have some limitations:
  - Large bandwidths (Raman)
  - Short links
  - Subcarrier multiplexing
  - Low-dispersion fiber
  - Constellation shaping
  - ...
- More sophisticated models (EGN) fixes some of these limitations, but not all of them
  - Complexity also increases
- Moreover, these models do not take into account some effects
  - E.g. non-linear phase noise, PMD, ...
  - *Crucial* for transceiver design
- Accurate time-domain simulation tools are still very important!

# NON-LINEAR SCHRÖDINGER EQUATION

$$\frac{\partial \mathbf{E}(z, \omega)}{\partial z} = -j\overline{\beta}(\omega)\mathbf{E}(z, \omega) - \alpha(\omega)\mathbf{E}(z, \omega) - j\frac{\gamma}{3} \mathcal{F} \left\{ \begin{bmatrix} 3|E_X(z, t)|^2 + 2|E_Y(z, t)|^2 & E_X^*(z, t)E_Y(z, t) \\ E_Y^*(z, t)E_X(z, t) & 3|E_Y(z, t)|^2 + 2|E_X(z, t)|^2 \end{bmatrix} \mathbf{E}(z, t) \right\}$$

Dispersion and PMD (2x2 tensor)  
*linear random frequency-domain operator*

Attenuation  
*linear frequency-domain operator*

Kerr effect  
*non-linear time-domain operator*

- Non-linear vectorial (2x2) equation
- Operators both in time-domain and frequency-domain
- PMD is a random effect

# PMD-MANANKOV EQUATION

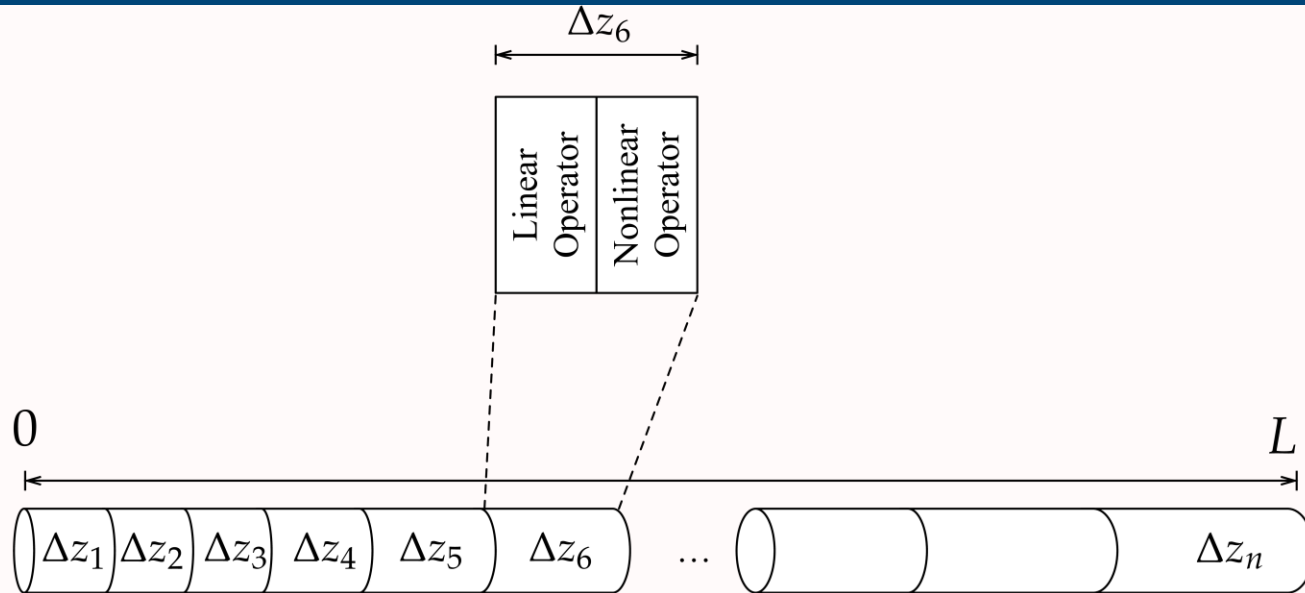
$$\frac{\partial \mathbf{E}(z, \Omega)}{\partial z} = -j\beta_2(\Omega)\mathbf{E}(z, \Omega) - \alpha(\Omega)\mathbf{E}(z, \Omega) - j\frac{\delta}{9}\gamma \mathcal{F} \left\{ |\mathbf{E}(z, t)|^2 \mathbf{E}(z, t) \right\}$$

Linear frequency-domain operator

Non-linear time-domain operator

- Assumes an *average* PMD over a small optical bandwidth around  $\omega_0 = \omega - \Omega$
- Equation becomes *scalar* and *deterministic*

# SPLIT-STEP FOURIER METHOD



- Assumption: in a small  $\Delta z$  linear and non-linear operators act independently
- For every step, a DFT and IDFT are necessary to apply the steps:
  - Linear in frequency-domain
  - Non-linear in time-domain
- Complexity can still be high for small steps and/or large signals

- Speed of FFTs can be increased using general-purpose GPU computing (GPGPU)
- We called our GPU-powered implementation of the split-step Fourier method **FF.SS. – *Fast Fiber Simulator Software***
- Entirely written in MATLAB with the aid of the Parallel Computing Toolbox
- Solves both the PMD-Manakov equation and the Dual-Polarization NLSE integrating the waveplate PMD model

# TESTED HARDWARE



Low-cost desktop-class machine  
4-core 3.4 GHz  
(Core i7-6700)



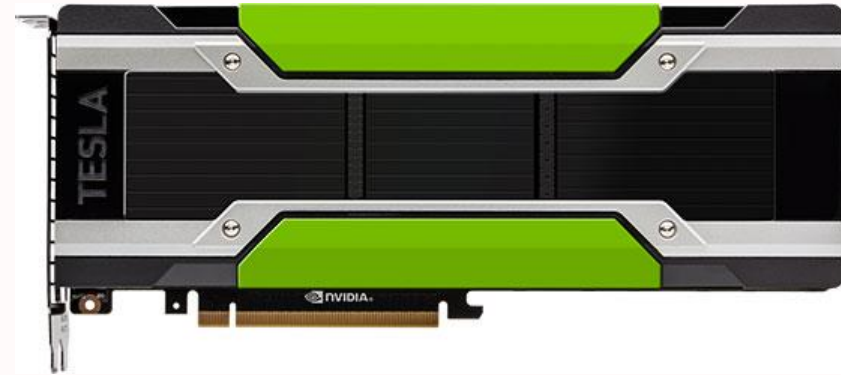
High-performance server  
2x 6-core 3.4 GHz  
(Xeon E5-2643 v3)



# TESTED GPUS



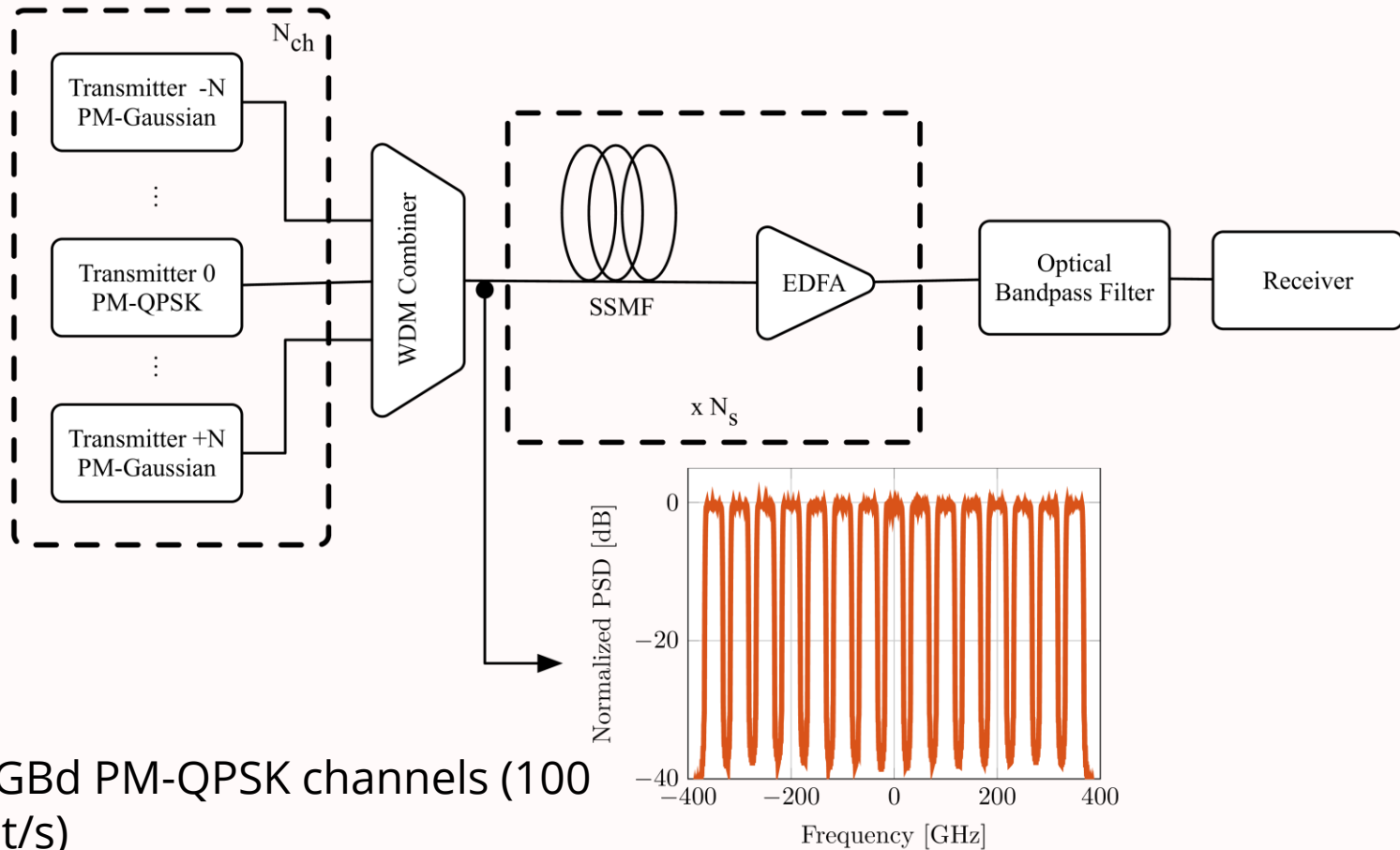
Low-cost “gaming” GPU  
NVIDIA GeForce GTX 1070  
Pascal architecture (2016) ~\$400



High performance GPU  
NVIDIA Tesla K40c  
Kepler architecture (2012) ~\$4,000

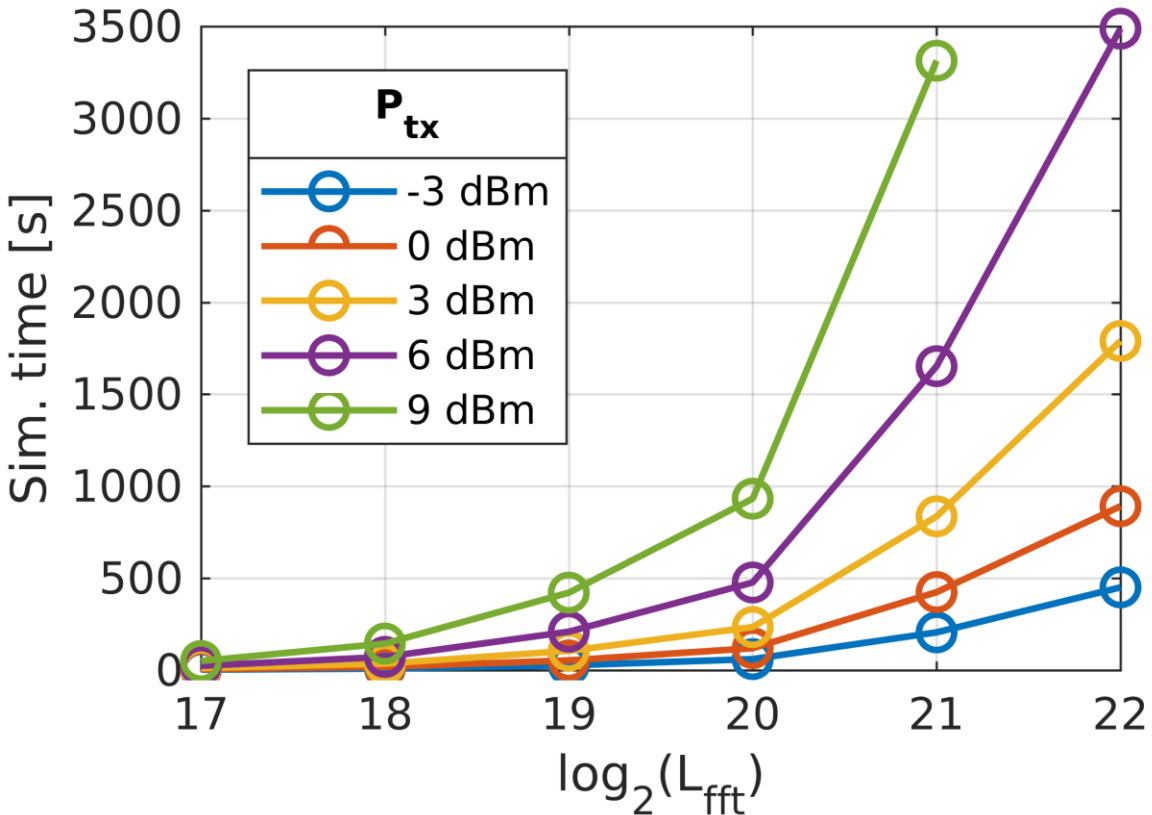
Bonus!  
NVIDIA Tesla P100  
Pascal architecture (2016)

# TEST SCENARIO



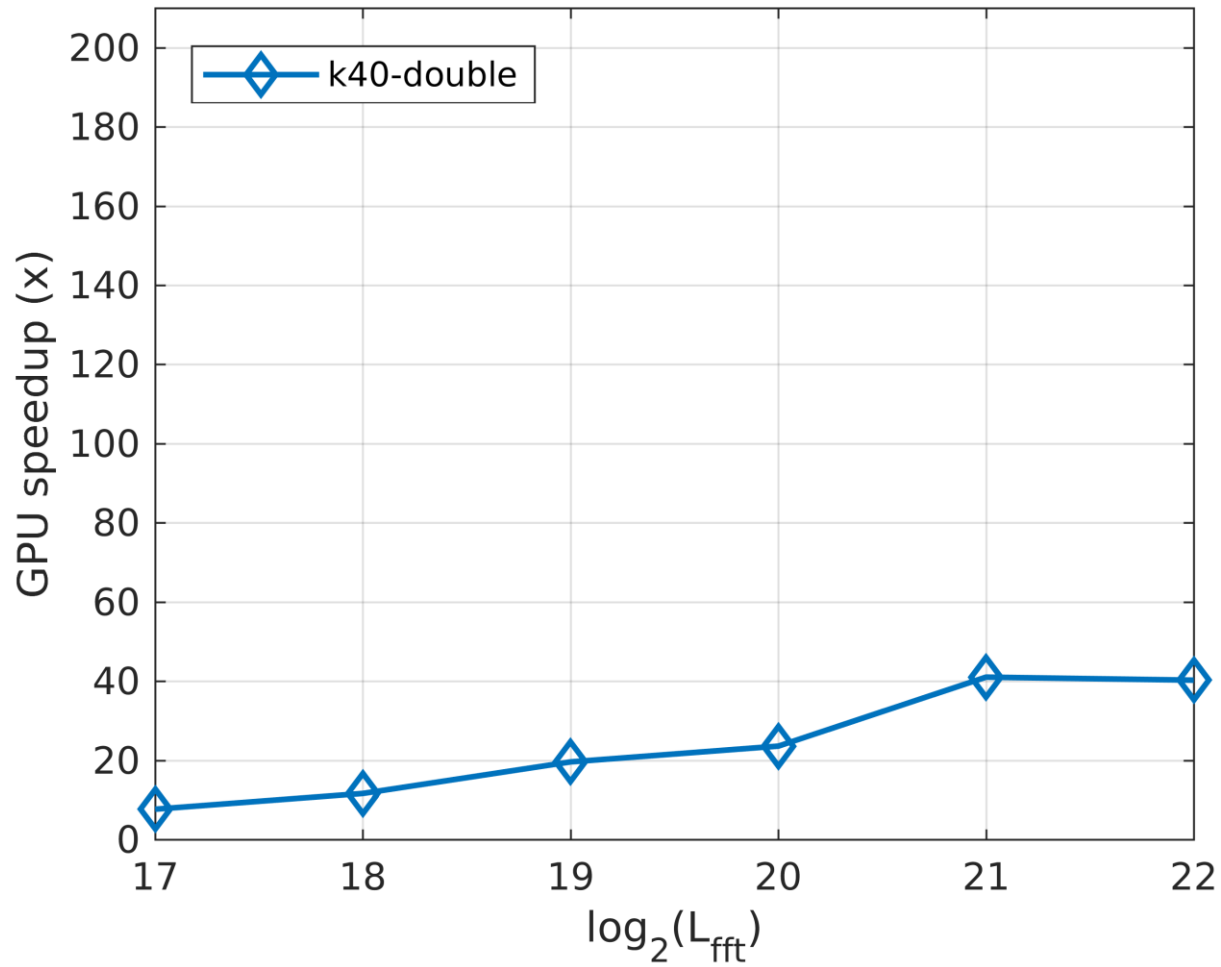
- 32 Gb/s PM-QPSK channels (100 Gbit/s)
- 100km SMF spans
- Gaussian interferers to compare results with GN-model

# BASELINE (CPU) RESULTS

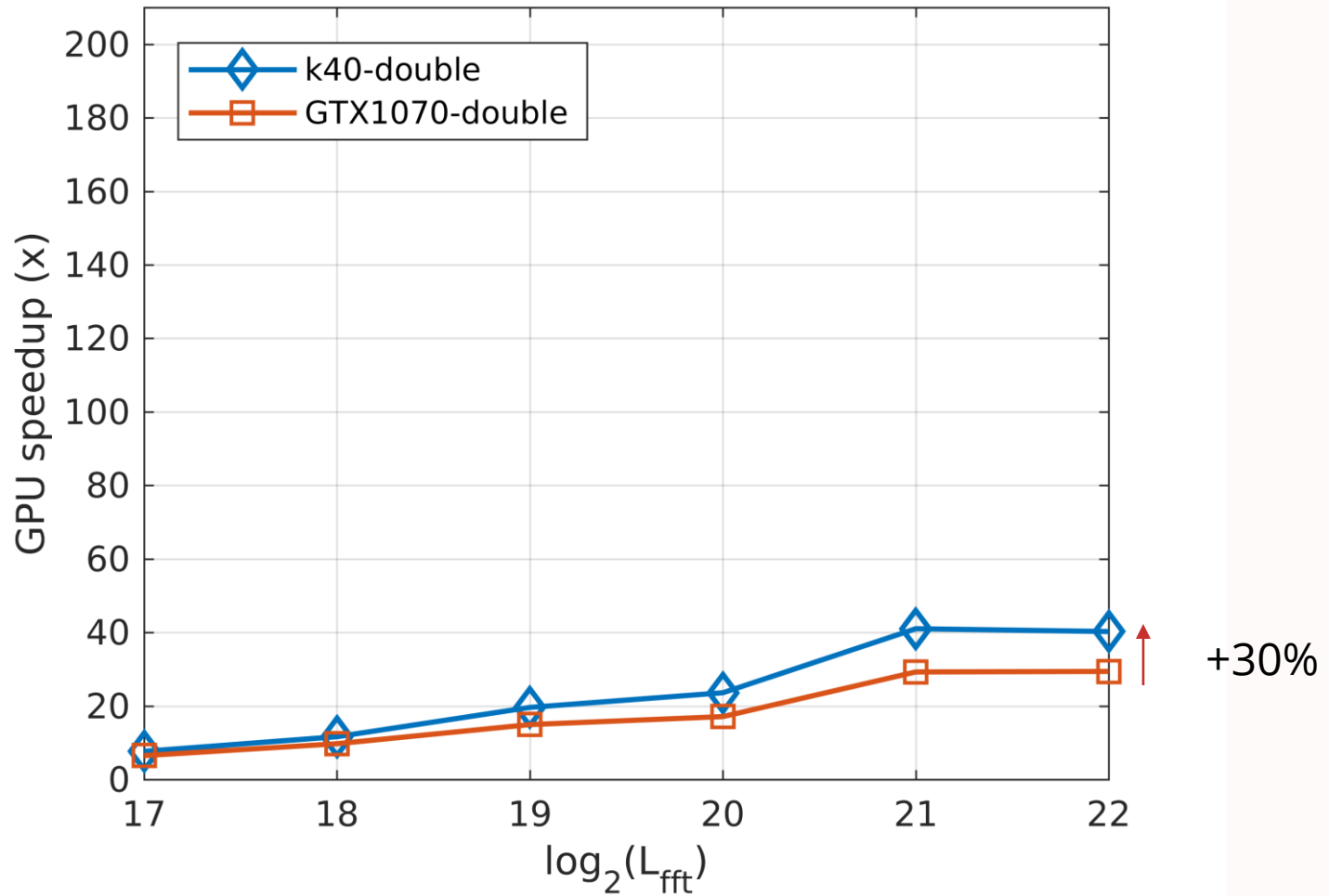


- Time to simulate a single 100-km span
- Executed on the **server** CPU
- Exponential increase with  $\log_2(L_{\text{fft}})$
- Time increase with total transmit power (smaller steps)

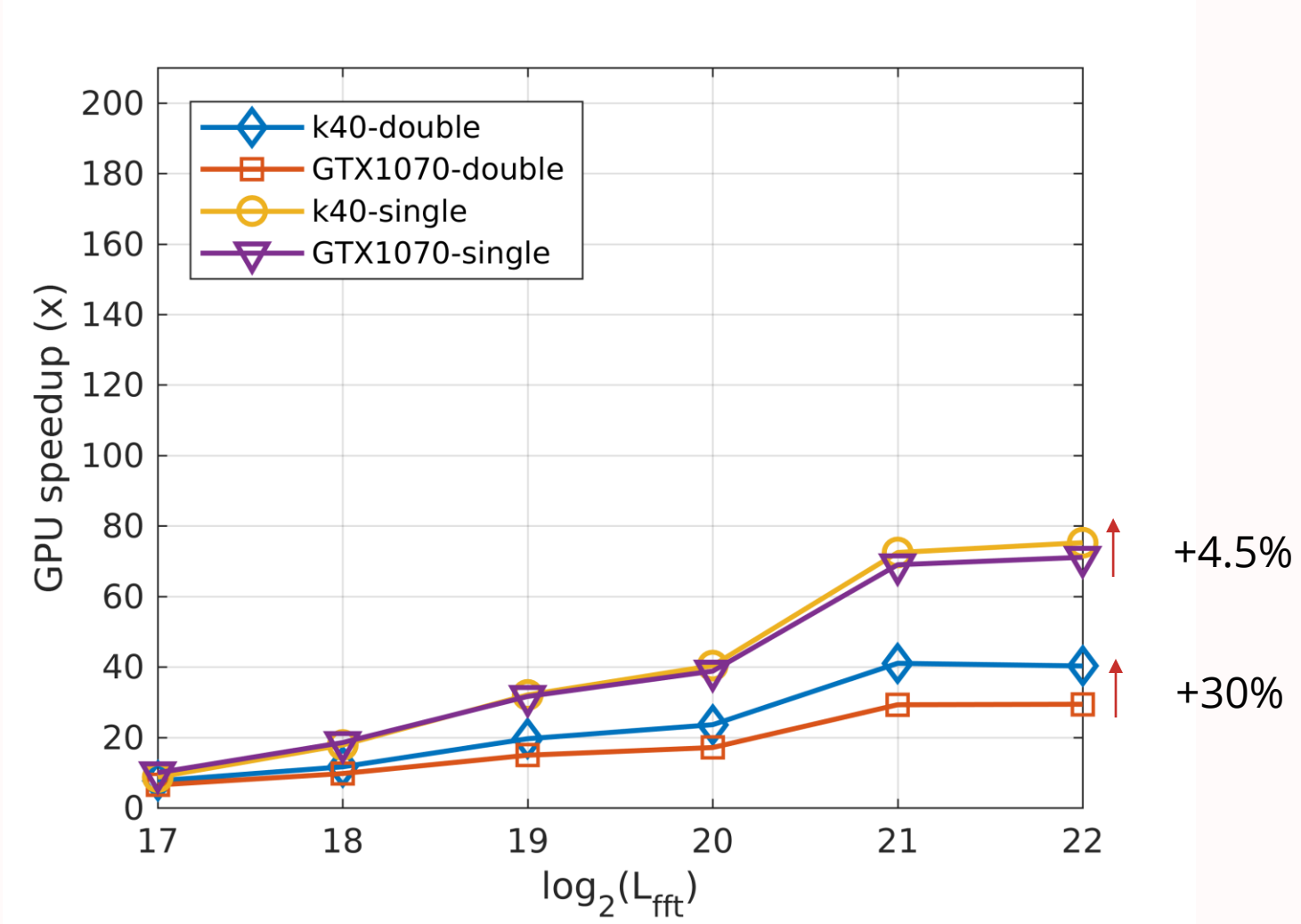
# GPU SPEEDUP



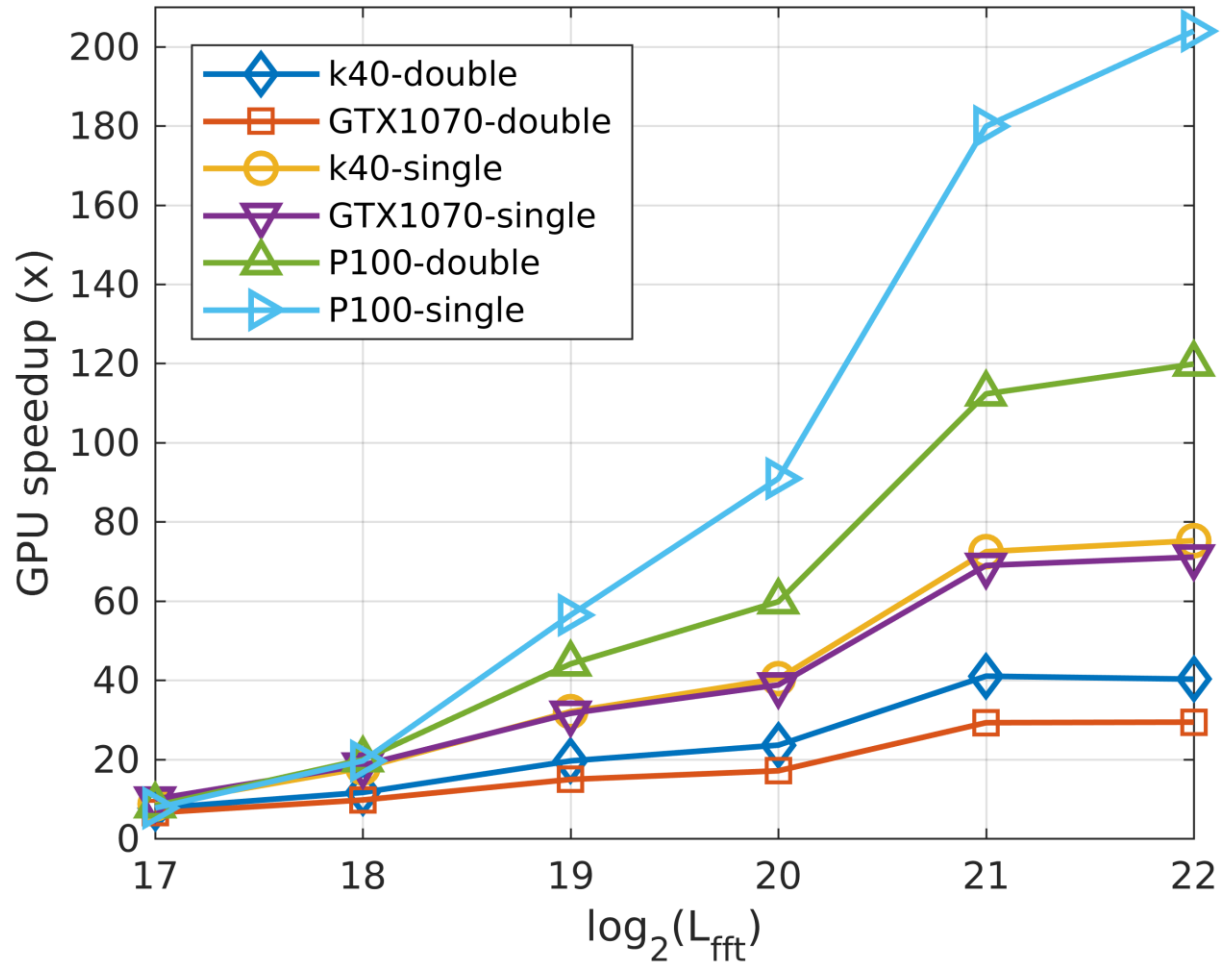
# GPU SPEEDUP



# GPU SPEEDUP

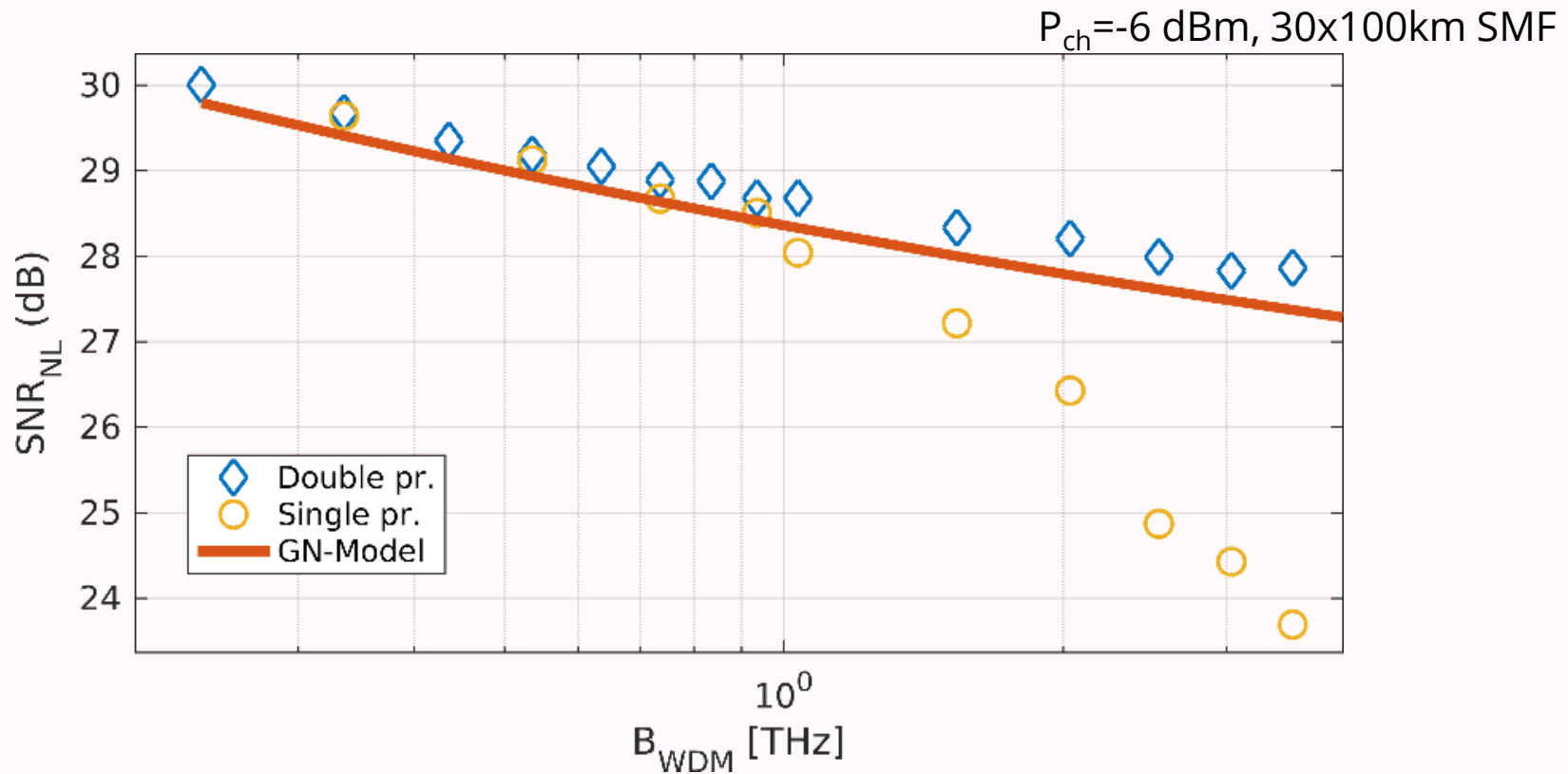


# GPU SPEEDUP (BONUS)



**208** times faster than CPU!

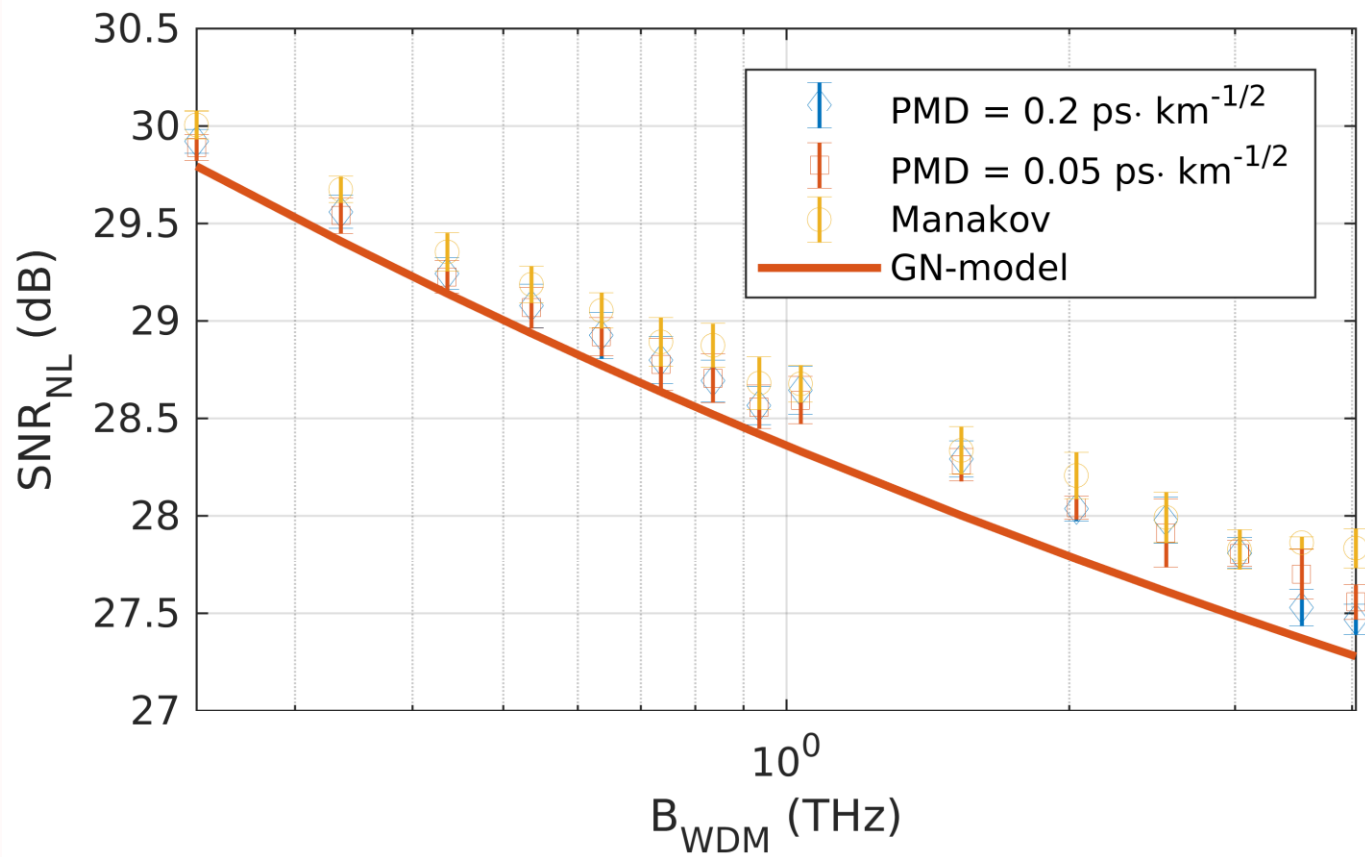
# ACCURACY OF SINGLE-PRECISION



- Accuracy up up 1 THz of WDM bandwidth, then overestimation of non-linear interference noise
- Double precision is accurate even at 4 THz



# BONUS: FULL C-BAND RESULTS



- Accuracy up up **4 THz** of WDM bandwidth (81 WDM channels on 50 GHz grid)
- For this scenario, PMD has negligible effect on NLIN generation

# CONCLUSION

- Even though GN-model is good enough for most of use cases, there are cases where it is not sufficient
  - For these cases, full time-domain simulations with SSFM are necessary
- Use of GPUs can **significantly reduce** simulation time
- A low-cost system (desktop + gaming-class GPU) can still provide enormous reductions in simulation time
  - For “heavy” simulations, a server-class GPU is still needed

---

# THANK YOU



We acknowledge NVIDIA Corporation for  
the donation of the Tesla K40 GPU

[DARIO.PILORI@POLITO.IT](mailto:DARIO.PILORI@POLITO.IT) – [HTTPS://WWW.OPTCOM.POLITO.IT](https://www.optcom.polito.it)

---


BACKUP SLIDES



# STEP SIZE

- Depends on total optical power:

Maximum non-linear phase shift

$$\gamma \Delta z \left( \max_{t,z} |E(z, t)|^2 \right) \leq \xi$$


- A too large step size will overestimate the impact of Kerr effect

# DIFFERENCES BETWEEN GTX1070 AND K40

